

Officiating Guidelines Corvian Community School

These procedures and amendments to the NCHSAA Rules were adopted by Corvian Community School.

Profanity

Profanity in any form by any individual is unacceptable. If a player, coach or individual in the technical area uses profanity, they are to be sent from the match. If a spectator uses profanity, the match administrator is to be notified and the individual sent from the match.

Team Bench and Technical Area

Team areas will be on opposite sides of the field, diagonally across from each other. The technical area will be marked but may be from '15' to '15'. Coaches are expected to stay in their technical area.

Player Equipment

Player equipment will consist of a numbered jersey, shorts, socks, shoes and shinguards. Jerseys may be of any color or color combination if distinguishable from the opponent's uniform. Keeper jerseys should be distinguishable from field players. Socks must cover the shinguards.

Administrators

Administrator or administrator designee from the home team will be present at every match. Escort must be provided to the officials after the match.

Send offs

Send offs (Red Cards) will be for both Disqualifications and Ejections. For a disqualification, the player will sit out the remainder of the match and may not be replaced. For an ejection, the player will sit out the remainder of the match and not be replaced during that match. Additionally, the player will be ineligible for the next match.

Duration of the Match

Duration of the match is two Thirty-minute halves. Time will be kept on the field by the referee. The clock will be stopped for injuries, goals and water breaks if they are used.

Water Breaks

Coaches and officials will decide prior to the start of the match if water breaks are required. If used, the referee is to stop the clock, and allow 2-3 minutes for the water break. It is not a 'coaching' opportunity.

The Clock

The clock will be stopped for all injuries until the injured player is removed from the field. If removal may be a prolonged period, the 'home' AD may choose to consider the match as complete.

In the last 5 minutes of the match, if, in the opinion of the referee, a coach has changed his/her pattern of substitution to apparently waste time, the referee may stop the clock, warn the offending coach that a continuation of the new pattern will result in the clock being stopped on each occurrence and may result in the coach receiving a caution (yellow card).

Middle School tournament

Will be played in two 30-minute halves with an 8-minute intermission.

Overtime Procedure:

- Two (2) 5-minute overtime halves will be allowed. Both full 5 minutes will be played with a 1-minute intermission, regardless of whether either team has scored.
- If tied after both overtimes, best of 3 shot penalty kicks, then one-to-one penalty kicks.
- Players involved in penalty kick situations must have been on the field at the end of the last period played, including but not limited to overtime play, and may include the goalie.
- No player may be involved in kicking more than one penalty kick.
- Clock will be stopped on injury warranted by official to stop play, and on goal.

Overtime

If tied at the end of regulation, kicks from the mark will be used to determine a winner.

- All players, except the kicker and the opposing goalkeeper shall be within the field of play but outside the penalty area.
- The referee will determine which goal will be used for the kicks.
- Both coaches will select 5 players from their team.
- All players on the roster are eligible to participate in the penalty shootout.
- The referee will determine by coin toss which team will shoot first, the winner of the coin toss will decide who kicks first.
- Five rounds of kicks will be taken
- In the event a winner is not determined after 5 kicks, coaches select the order of 5 of the remaining players on the roster.
- Sudden Victory will follow in the event a winner is still not determined.

- The coach will select any 1 player with "Sudden Victory" rules in effect.
- A player may not shoot a second time until all players have shot once.

Weather Suspension

Weather Suspension after the start of the match will be for either thunder or lightening as determined by the referee or a designated 'weather official'. The suspension will be for thirty (30) minutes and will continue in thirty (30) minute increments for each subsequent occurrence unless match continuation is deemed safe by the referee. If the delay becomes a total of one (1) hour from the initial stoppage, the match will be considered complete.

NOTE: at any point after the start of the match, the 'home' athletic direct may terminate the match.

Any Rules not specifically addressed above will be the NFHS Rules as amended by NCHSAA for the 2019-2020 school year.

Questions should be addressed to David Whitman at david@blueridgesoccer.org.